PUBLIC NOTICE AND AGENDA

CITY OF SAN DIEGO Doyle Community Recreation Group

8175 Regents Road San Diego, CA 92122 Tuesday September 28, 2021 6:30 pm

<u>BOARD MEMBERS:</u> Please confirm your attendance at this meeting by emailing OCA Recreation Center Director III Jesse Dawn at jdawn@sandiego.gov to determine if a quorum will be reached.

As required by the Americans with Disabilities Act (ADA), requests for agenda information to be made available in alternative formats, and any requests for disability-related modifications or accommodations required to facilitate meeting participation, including requests for alternatives to observing meetings and offering public comment as noted above, may be made by contacting Jesse Dawn at jdawn@sandiego.gov

CALL TO ORDER:

APPROVAL OF THE 7/27/21 MINUTES:

<u>NON-AGENDA PUBLIC COMMENT:</u> This portion of the agenda provides an opportunity for members of the public to address the Board on items of interest within the jurisdiction of the Board.

REQUEST FOR ITEMS TO BE PLACED ON CONSENT AGENDA:

The Chair may entertain a motion by any Board Member to approve any agenda item as consent when no public comments have been submitted in favor or in opposition to the item. Items approved on consent are approved in accordance with staff's recommendation as reflected on the agenda and described in the Staff Report to Doyle Recreation Group, unless otherwise noted in the motion.

BUDGET TO ACTUALS REPORT:

COMMUNITY PARKS I REPORT:

UCPC REPORT:

STAFF REPORTS:

- 1. Jay Villanueva, Area Manager II
- 2. Jesse Dawn, OCA RCD III

INFORMATION ITEMS:

ACTION ITEMS:

COMMITTEE REPORTS

- 1. Special Events Committee
- 2. Art in the Park Committee
- 3. Slate of Officers Committee

ORGANIZATION REPORTS

- 1. Vavi Sport and Social
- 2. SAY report

REQUEST FOR CONTINUANCE:

WORKSHOP:

ADJOURNMENT: Next Meeting October 26, 2021 at 6:30pm.

PLEASE NOTE: If there are any questions regarding this agenda, please contact staff representative, Jesse Dawn (858) 552-1601 or JDawn@sandiego.gov.