

Attachment 3 – Land Use Designation Matrix (page 1)

The Land Use Designation Matrix – Supplement to the Land Use Designation Spreadsheet

The goal is to review and critique the General Plan Land Use Map Designations categories and gain an understanding of how these broad designations will connect to more specific and existing land uses.

The land use designations listed under Level of Detail 4 do not appear on this spreadsheet. Although it was necessary to work from both directions to determine the middle categories, the Level of Detail 4 land uses are not shown for the purpose of this exercise.

However, to better understand the Land Use Designation Matrix, the methodology behind our process is described below:

Level of Detail 4: Existing Community Plan Land Use Designation (not shown in detail on the spreadsheet)

Step 1. Using the community plans, we assembled a list of all existing land uses.

Step 2. We organized the list of existing land uses by land use type. Many of the existing land uses express the same land use type and we were able to group them under one designation. This umbrella designation is located at Level of Detail 3.

Level of Detail 3: Recommended Community Plan Land Use Designations

Step 3. After grouping like land uses together at Level of Detail 4, each group was given a comprehensive name at Level of Detail 3. The categories listed in Level of Detail 3 are recommended designations for the purpose of consolidating the repetitive nature of those in Level of Detail 4.

Level of Detail 1: General Plan Land Use Map Designations

Step 4. In determining the Level of Detail 1, the objective was to create broad categories that will represent the distribution of land uses graphically on a land use map.

Level of Detail 2: General/Community Plan Land Use Designations

Step 5. Level of Detail 2 was created to bridge the recommended Level of Detail 3 to the most general Level of Detail 1.

We will be modifying and adding to our land use designations as we get feedback and fine tune our methodology.