

FOR IMMEDIATE RELEASE Wednesday, June 14, 2023

City of San Diego Continues Road Repair Projects in Skyline, Golden Hill, Normal Heights, Mira Mesa and Pacific Highlands Ranch

COST-EFFECTIVE SLURRY SEAL EXTENDS THE LIFE OF STREETS AND MAKES ROADS SAFER FOR ALL

SAN DIEGO – Many City of San Diego neighborhoods will soon have improved and safer streets thanks to the continuing slurry seal program that is repairing and resurfacing roads citywide. This week and next, the City will resurface streets in and around Skyline-Paradise Hills, Golden Hill, Normal Heights, Mira Mesa, Serra Mesa and Pacific Highlands Ranch.

Preventing the deterioration of streets is vital to improving the overall condition of San Diego's road network. It reduces the need for a more costly asphalt overlay and reconstruction for badly deteriorated streets.

Slurry seal is often completed in phases over several days or weeks, and multiple slurry seal projects are happening across the city simultaneously. This year's storms delayed road repairs and maintenance, but recent weather conditions have allowed field crews to continue that work.

The latest slurry projects will be completed, weather permitting, over the next few weeks. The following roads will be resurfaced:

- 39th Street near Ocean View Boulevard
- Sylvy Way near Omega Drive
- Omega Drive near Parthenon Drive
- Parthenon Drive near Omega Drive
- Sula Way near Omega Drive
- Ledgewood Lane near Brookhaven Road
- Felton Street near Ash Street

- 31st Street near Grape Street
- 32nd Street near Grape Street
- 33rd Street near Date Street
- Ivy Street near 31st Street
- Grape Street near Edgemont Street
- Alabama Street near Myrtle Avenue
- Wightman Street near Louisiana Street
- Bancroft Street near Date Street
- Lincoln Avenue near Texas Street
- Cedar Street near 33rd Street
- 34th Street near Adams Avenue
- Belmont Avenue near East Mountain View Drive
- 39th Street near Circle Drive
- Merivale Avenue near East Mountain View Drive
- Cherokee Avenue near Adams Avenue
- Sagebrush Bend Way near Lopelia Meadows Place
- Quail Run Street near Lopelia Meadows Place
- Golden Cypress Place near Sagebrush Bend Way
- Vista Valle Court near Vista Valle Drive
- Vista Valle Drive near Vista Valle Court
- Vista Lago Place near Pinetree Drive
- Pinetree Drive near Canyon Lake Drive
- Merrington Place near Westbury Avenue
- Westbury Avenue near Reagan Road
- Westmore Circle near Westmore Road
- Westmore Place near Westmore Road
- Westmore Road near Avenida Del Gato
- Valdosta Avenue near Deering Street
- Worthington Avenue near Westmore Road
- Grayfox Drive near Vista Valle Drive
- Meadowview Drive near Vista Valle Drive
- Brookview Lane near Grayfox Drive
- Montara Avenue near Zapata Avenue
- Montara Court near Montara Avenue
- Zapata Avenue near Blythe Road
- Blythe Court near Blythe Road
- Blythe Road near Zapata Avenue
- Zapata Avenue near Calle Dario
- Canyon Lake Drive near Pinetree Drive
- Hollow Mesa Court near Prairie Wood Drive
- Prairie Wood Drive near Calle Cristobal
- Reagan Road near Peach Point Avenue
- Mission Village Road near Ronda Avenue

Slurry seal is a cost-effective pavement preservation method consisting of asphalt emulsion, sand and rock. This mixture is applied to the street surface at an average thickness of a quarter inch and extends the life of already in good condition streets.

Streets are selected for resurfacing through a pavement management system that helps determine when to schedule streets. Each street segment is assigned an Overall Condition Index (OCI) based on the pavement's roughness and cracks.

To prioritize street paving, the OCI is used in conjunction with other factors, such as traffic volume, road type, equity, climate resiliency, mobility, maintenance history, other construction projects, and available funding. Repairs are often grouped within a neighborhood to include streets in similar conditions or performed after other projects, such as pipeline replacement.

View a map of street repair and other projects in your neighborhood by visiting the City's interactive <u>Project Finder</u> map.

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