

City of San Diego Commission for Arts and Culture

EXECUTIVE COMMITTEE

AGENDA

City Council Committee Room, 12th Floor, City Administration Building 202 C Street, San Diego, California 92101 San Diego, California

Friday, July 12, 2019

9:30 a.m. - 10:30 a.m.

0.20	т.	G-11 to Oudon	Invest Devetor Chair
9:30 a.m.	I.	Call to Order	Janet Poutré, Chair
9:31 a.m.	II.	Non-agenda Public Comment	
9:35 a.m.	III.	Chair's Reports	
		A. ACTION – June 7, 2019 Executive Committee Meeting Minutes	
		B. Commission Business	
		C. Other Reports	
	IV.	Committee Reports	
		A. Policy & Funding Committee	
		B. Public Art Committee	
		C. Advocacy & Outreach Committee	
		D. Commissioner Engagement Ad Hoc Committee	
10:00 a.m.	V.	ACTION – July 26, 2019 Regular Commission Meeting Agenda	
10:25 a.m.	VI.	Staff Reports	Jonathon Glus, Executive Director
10:30 a.m.	VII.	Adjourn	

Meetings may be recorded. PUBLIC COMMENT: Any member of the public may address the Committee on any agenda item during agenda item public comment, or on any matter not presently pending or previously discussed at the Committee that is within the Committee's area of responsibility during non-agenda public comment. Each public comment speaker is limited to three (3) minutes and may be limited further by the Committee Chair if deemed necessary to allow the committee to conduct its business. Public comment speakers may allocate their time to other speakers. Public comment is non-debatable. To exercise this right, members of the public wishing to address the Committee under agenda item, or non-agenda, public comment must submit a Public Comment Request form and any presentational materials. Pursuant to open meeting laws, no discussion or action, other than a referral, shall be taken by the Committee on any issue brought forth under non-agenda public comment. The information contained in this agenda is available in alternative formats and can be requested by calling 619-236-6800 at least three (3) working days prior to the meeting in order to insure availability.