



City Planning Department  
Impact Fee Fiscal Year Summary

PENINSULA

FUND #400118 - Established 8/13/88  
June 30, 2025

TOTAL REVENUES (Including Interest): **\$5,826,128**

City Project No.	DIF Plan #	Projects Approved by Council	Project Status	Funds Expended	Funds Budgeted
N/A	P-10	Recreational Facility Improvements at Richard Henry Dana Center	Completed	100,000	100,000
N/A	P-11	Sunset Cliffs Shoreline Park Master Plan	Completed	65,000	65,000
N/A	M-3	Traffic Signal at Catalina & Lomaland	Completed	110,665	110,665
N/A	P-21	Point Loma Community Park Improvements	Completed	182,000	182,000
N/A	F-3	Ventilation Improvements Fire Station No. 22	Completed	6,102	6,102
	M-6	Removal of Architectural Barriers - DIF Funded	Completed	43,500	43,500
	M-6	Removal of Architectural Barriers	Completed	3,000	3,000
	M-3	Traffic Signal / Street Light at Catalina & Voltaire St	Completed	59,839	59,839
	P-1	Bernard Elementary School Joint-Use Improvements	Completed	75,006	75,006
B-13051	M-6	Group Job 13V Peninsula DIF CR	Completed	152,200	152,200
B-13112	M-6	Group Job 13J Peninsula DIF CR	Completed	223,733	223,733
B-17047	M-6	ADA Peninsula CR PROW-S8	Completed	34,682	34,682
S-00674	P-5	Sunset Cliffs Natural Park Drainage Study	Completed	166,937	166,937
S-00787	F-2	Fire Station #22 Pt. Loma	Completed	200,000	200,000
S-00796	L-1	Point Loma Branch Library Expansion Land Acquisition	Completed	651,000	651,000
S-11004	M-5	San Remo Way Storm Drain	Completed	150,000	150,000
AIK00003	M-6	Sidewalk Repair and Reconstruction		0	0
S-13011	F-1	Fire Station #15 - Ocean Beach Expansion	Completed	891,289	891,289
S-16047	P-7	Canon Street Pocket Park	-	1,788,514	1,820,432
		Administration (Fund inception to present)	-	480,487	480,487
Total Expended/Budgeted				\$5,383,954	\$5,415,871

FUND BALANCE: **\$410,257**

Pending Adjustments

Anticipated Commitments

Amount

TOTAL PENDING ADJUSTMENTS: \$0

ADJUSTED FUND BALANCE: **\$410,257**

Development Impact Fee Plan

Fiscal Year 2019

<https://www.sandiego.gov/planning/facilities-planning/plans>