



COMMUNITY FOREST ADVISORY BOARD MEETING NOTICE AND AGENDA

In person meeting: WEDNESDAY, September 10, 2025

10:00 to 11:30 a.m.

Valencia Park/Malcolm X Branch Library

5148 Market St, San Diego, CA 92114

Members: Leon Cassel (Horticulturist), Chris Tiffany (Landscape Architect), Ami Young (Artist), Jim Smith (D1), Morgan Justice-Black (D2), Wes Janssen (D4), Alyssa Way (D6), Michael Ackerman (D7), Frank Buncom IV (Chair, D8), Terrell Rackley (D9)

Staff Liaison: Brian Widener, Olivia Mabee

Item 1: Call to Order and Roll Call

Item 2: Announcements and Updates (Frank Buncom, Brian Widener)

- General announcements

Item 3: Non-Agenda Public Comment

Item 4: Approval of Minutes (Action) (Buncom)

- August 13, 2025 meeting minutes

Item 5: Conserve A Tree (Action) (Ynez Nevarez, Brian Widener)

- 3800 Albatross Street, California pepper tree
- 1665 Law Street, Chinese elm tree

Item 6: Recommendation Memo to City to Implement a Biennial Tree Canopy Cover Analysis Using Aerial Imagery (Action) (Buncom, Jim Smith)

Item 7: Approval of CFAB bylaws (Buncom)

Item 8: City Staff Reports

- Short update on Urban Forestry (John Ide, Erich Kast)

Item 9: Discussion

- Three-year tree establishment period after new plantings, including the watering of new trees and potential tree mortality (Buncom)
- Tree cover analysis of 2021 remote sensing data – additional items to discuss (Jim Smith)
- CFAB membership - vacancies (Buncom)
- CFAB subcommittees (Buncom)
 - Land Development Code Updates for trees (Chris Tiffany)
 - Conserve A Tree process AND Council Policy 900-19 (Buncom)
 - Nursery stock discussion and how Tree Health Subcommittee can move forward with advisory (Buncom)

Item 10: Proposed Agenda Items for Future Meetings (Buncom)

Item 11: Adjournment

Next Meeting– The Board meets on the second Wednesday of the month, the next meeting will be at 10.00 am on October 8, 2025. The meeting will be in person at the **Malcolm X Public Library**, 5148 Market Street, San Diego, CA 92114.

HOW TO SPEAK TO A PARTICULAR ITEM OR DURING NON-AGENDA PUBLIC COMMENT:

WRITTEN COMMENT

Webform: Comment on Agenda items and Non-Agenda Public Comment may be submitted using [the webform](#) indicating the agenda item number for which you wish to submit your comment. Comments received by 11:00 AM the day of the meeting will be distributed to the Community Forest Advisory Board and posted online with the meeting materials. All webform comments are limited to 200 words. Comments received after the deadlines described above but before the item is called will be submitted into written record for the relevant item. Please go to the Community Forest Advisory Board website for further instructions.

Written Materials: Instead of submitting written materials as an attachment to the webform, you may submit via U.S. Mail to Attn: Boards and Commissions/ Community Forest Advisory Board, 202 C Street, 11th Floor, San Diego, CA 92101. Materials submitted via U.S. Mail must be received the business day prior to the meeting to be distributed to the Community Forest Advisory Board.

REQUESTS FOR ACCESSIBILITY MODIFICATIONS OR ACCOMMODATIONS This information will be made available in alternative formats upon request, as required by the Americans with Disabilities Act (ADA), by contacting Olivia Mabee at 619.527.5402. Requests for disability-related modifications or accommodations required to facilitate meeting participation, including requests

for alternatives to observing meetings and offering public comment as noted above, may be made by contacting Olivia Mabee at 619.527.5402 or omabee@sandiego.gov. Requests for disability-related modifications or accommodations required to facilitate meeting participation, including requests for auxiliary aids, services or interpreters, require different lead times, ranging from five business days to two weeks. Please keep this in mind and provide as much advance notice as possible in order to ensure availability. The City is committed to resolving accessibility requests swiftly in order to maximize accessibility.