

RECORDING REQUESTED BY:

THE CITY OF SAN DIEGO

AND WHEN RECORDED MAIL TO:

**DEVELOPMENT SERVICES DEPT.
CITY OF SAN DIEGO
7650 MISSION VALLEY ROAD
SAN DIEGO, CA 92108**

Originating Dept – DSD/LDR – MS #DSD-1A

(THIS SPACE FOR RECORDER'S USE ONLY)

GRANT DEED - DRAINAGE EASEMENT

PRJ NO: _____

ASSESSOR'S PARCEL NO: _____

PMT NO: _____

DWG NO: _____

DOCUMENT TAX DUE:\$0.00
R & T CODE 11922

**NO FEE FOR GOVT. AGENCY
CODE 27383**

For and in consideration of a valuable consideration: _____

HEREBY GRANT(S) to the City of San Diego, a municipal corporation, in the County of San Diego, State of California, the permanent easement and right-of-way to construct, reconstruct, maintain, operate and repair **drainage facilities**, including any or all appurtenances thereto, together with the right of ingress and egress, over, under, along and across all that real property situated in the City of San Diego, County of San Diego, State of California, as described as follows:

See Exhibit "A" attached hereto and Exhibit "B" attached hereto for illustration purposes.

Reserving unto the Grantor herein, heirs and assigns the continued use of the above described parcel of land subject to the following conditions: The erecting of buildings, masonry walls, masonry fences and other structures; the planting or growing of trees; the changing of the surface grade; and the installation of privately owned pipe lines shall be prohibited except by written permission from the City of San Diego.

Date: _____

Owner: _____

By: _____

This is to certify that the interest in real property conveyed by this instrument to the City of San Diego, a municipal corporation, is hereby accepted by the undersigned officer on behalf of the City of San Diego, pursuant to authority conferred by the Municipal Code, and the grantee consents to recordation thereof by its duly authorized officer.

Date: _____

For City Engineer

By: _____
Deputy

NOTE: NOTARY ACKNOWLEDGMENTS (FOR ALL SIGNATURES) MUST BE ATTACHED, PER CIVIL CODE SEC. 1180 ET. SEQ.