



# JENNIFER CAMPBELL

COUNCILMEMBER • CITY OF SAN DIEGO • DISTRICT 2

## **MEDIA ADVISORY**

August 16, 2023

CONTACT: Elsa Sevilla

Director of Communications

[esevilla@sandiego.gov](mailto:esevilla@sandiego.gov)

C: 619-782-3420

## **Cañon Street Pocket Park Groundbreaking with Councilmember Jennifer Campbell, City Officials, and Residents** PARK CONSTRUCTION TO START NEXT WEEK, TO BE COMPLETED NEXT SUMMER

San Diego – Peninsula residents will join Councilmember Jennifer Campbell and city staff for the groundbreaking of Cañon Street Pocket Park in Point Loma. Construction for the park includes a children’s playground, picnic areas, walkways, landscaping, safety lights, storm drain systems, landscaping, irrigation, fencing, and a public art piece.

**“Parks are a wonderful space for families, children, and people of all ages to enjoy the outdoors and be healthy,”** said Councilmember Jennifer Campbell, who represents District 2. **“The Cañon Street Pocket Park will enhance the lives of families and children in the Point Loma community, and it will turn a vacant lot into a beautiful area for generations to enjoy.”**

**“After thorough planning and design effort, we are excited to kick off work on Cañon Street Pocket Park in the Peninsula community,”** said Rania Amen, City Engineer and Director of the City’s Engineering and Capital Projects Department. **“In less than a year, we plan to transform this unused hillside into a three-quarter acre park where families can get out and enjoy.”**

The public art piece, Horizon Dock, has been commissioned by the City of San Diego Commission for Arts & Culture. Artist Nate Page uses traditional Portuguese tiles to tell the story of the local fishing industry, allowing viewers to symbolically look out to sea. Construction will begin on August 21, 2023, and the project will be completed in the summer of 2024.

*Councilmember Jennifer Campbell represents District 2 communities, which include Clairemont, Mission Beach, Mission Bay Park, Old Town, Midway, Ocean Beach, and Point Loma.*

###