

**CITY COUNCIL OF THE CITY OF SAN DIEGO  
THE CLOSED SESSION MEETING REPORT  
FOR TUESDAY, APRIL 12, 2016  
CITY ADMINISTRATION BUILDING  
COMMITTEE ROOM – 12<sup>TH</sup> FLOOR  
202 ‘C’ STREET  
SAN DIEGO, CA 92101**

**REPORTING THE RESULTS OF THE CLOSED SESSION MEETING**

Only items that can be disclosed are reported out in the Open Session of the regular City Council meeting. Public comment on Closed Session items are taken in Open Session. Please refer to the City Clerk’s minutes for Open Session for more information. Executive Assistant City Attorney Paul E. Cooper reports the results of the Closed Session meeting of April 12, 2016, as follows:

**CLOSED SESSION MEETING FOR TUESDAY, APRIL 12, 2016, AT 9:00 A.M.**

**ROLL CALL:**

Present: Mayor Faulconer, Council President Lightner, and Councilmembers Zapf, Gloria, Cole, Kersey, Cate, Sherman, and Alvarez.

Absent: Council President Pro Tem Emerald, Council District 9, absent for the meeting.

**CLOSED SESSION ITEMS:**

**Conference with Legal Counsel – existing litigation, pursuant to California Government Code section 54956.9(d)(1):**

**CS-1 *Brian Aufmann v. Ronald Bailiff, et al.***

United States District Court Case No. 13cv1613 JLS (PCL)

DCA Assigned: J. Boardman

Report: Nothing to report.

**CS-2 *David Kennedy v. City of San Diego***

San Diego Superior Court Case No. 37-2014-00016245-CU-MC-CTL

DCA Assigned: R. Stephan

Report: Nothing to report.

**CS-3 *Joetta Muhlenkamp v. City of San Diego***

San Diego Superior Court Case No. 37-2015-00009273-CU-NP-CTL  
Risk Management Department Claim File No. 9883

DCA Assigned: C. Turner

Report: Nothing to report.

**Conference with Legal Counsel – significant exposure to litigation, pursuant to California Government Code section 54956.9(d)(2):**

**CS-4** *Gustavo and Paula Pimental v. City of San Diego*  
Risk Management Department Claim File No. 10031

DCA Assigned: C. Milligan

Report: Nothing to report.

REPORTED BY: /s/ *Prescilla Dugard*  
Prescilla Dugard  
Chief Deputy City Attorney