



Permits Issued Summary

8/31/07 9:07 pm

THE CITY OF SAN DIEGO
Development Services

1222 First Avenue, San Diego, CA 92101-4154

Page 1 of 1

Y41-650-I

By BC Code for Permits Issued between

08/01/2007 - 08/31/2007

	Permits	Units	Floor Area	Valuation
1010 One Family Detached	21	2	0.00	\$6,087,707.90
1020 One Family Attached	14	2	0.00	\$6,170,022.70
1041 Three or Four Family Apt	2	4	0.00	\$1,206,052.10
1042 Three or Four Family Condo	1	3	0.00	\$379,280.30
1051 Five or More Family Apt	3	0	0.00	\$14,915,943.40
1052 Five or More Family Condo	4	6	0.00	\$15,483,671.40
3180 Amusement/Recreation Building	4	0	0.00	\$99,622.50
3190 Church or Religious Building	1	0	0.00	\$104,676.30
3200 Industrial Building	2	0	0.00	\$3,555,848.00
3210 Parking Garage Open to Public	2	0	0.00	\$22,905,377.25
3220 Service Station/Repair Garage	1	0	0.00	\$45,150.00
3240 Office/Bank/Professional Bldg	4	0	0.00	\$22,935,933.40
3260 School/Educational Building	1	0	0.00	\$2,431,925.00
3270 Store/Mercantile Building	1	0	0.00	\$32,500.60
3281 Acc Bldg to 1 or 2 Fam	10	0	0.00	\$68,453.00
3282 Acc Bldg to 3+ Fam or NonRes	2	0	0.00	\$110,866.60
3291 Acc Struct to 1 or 2 Family	55	0	0.00	\$370,065.60
3292 Acc Struct to 3+ Fam or NonRes	7	0	0.00	\$923,675.00
3293 Pool or Spa/1 or 2 Family	44	0	0.00	\$2,509,631.25
3294 Pool or Spa/3+ Fam or NonRes	1	0	0.00	\$2,782.75
3295 ACC STRUCT- NON RES	25	0	0.00	\$1,703,805.25
4333 Add/Alt Companion Unit/Acc Apt	1	0	0.00	\$71,082.50
4341 Add/Alt 1 or 2 Fam, No Chg DU	268	1	0.00	\$10,122,445.81
4342 Add/Alt 3+, No Chg DU	321	0	0.00	\$1,104,057.00
4361 Add/Alt 1 or 2 Fam Res Garages	1	0	0.00	\$3,000.00
4372 Add/Alt Acc Bldgs to 3+ Fam	1	0	0.00	\$1.00
4373 Add/Alt NonRes Bldg or Struct	4	0	0.00	\$266,448.50
4380 Add/Alt Tenant Improvements	214	0	0.00	\$31,549,120.15
6450 Demo of 1 Family Houses	5	0	0.00	\$70,500.00
6460 Demo of 2 Family Houses	2	0	0.00	\$87,600.00
6480 Demo of 5+ Family Buildings	2	0	0.00	\$40,000.00
6490 Demo of NonRes Buildings	4	0	0.00	\$95,000.00
Totals	1,028	18	0.00	\$145,452,245.26

