

Old Town San Diego/  
Community Plan Update

# Recreation Element Presentation

March 15, 2011

- Overview of Process
- What is in the Recreation Element?
- General Plan/Park Standards
- Old Town Park Inventory
- 2030 Needs
- Park and Recreation Opportunities
- Next Steps



# Old Town San Diego/Community Plan Update Recreation Element

## *Overview of Anticipated Process:*

### 2011

- Present Park Standards, Old Town Inventory and 2030 Needs.
- Public Workshop/Walk Audit.
- Design Charrette/Look for Park and Recreation Opportunities, Accessibility and Preservation of Parks.
- Present Potential Park Evaluations from Public Workshops.

### 2012

- Present draft Recreation Element.
- Solicit community feedback on draft Recreation Element.
- Present revised draft Recreation Element and list of proposed Park Projects for the Financing Plan.
- Solicit community feedback on Recreation Element and proposed Park Projects for the Financing Plan/Revise documents.
- Draft Community Plan begins EIR process.

# Old Town San Diego/ Community Plan Update

## Recreation Element

### *Recreation Element*

#### *Table of Contents:*

- A. Park and Recreation Facilities
  - 1. Goals
  - 2. Park and Recreation Standards
  - 3. Park Inventory
  - 4. 2030 Park Needs
  - 5. New Recreation Opportunities
- B. Preservation of Parks
- C. Accessibility of Parks
- D. Open Space Lands/Resource-based Parks



## Old Town San Diego/ Community Plan Update

# Recreation Element

## A. Park and Recreation Facilities

### *Goals:*

- **A sustainable park and recreation system** that meets the needs of residents and visitors.
- Provisions of parklands that keep **pace with population growth** through timely acquisition and development.
- An increase in the amount and quality of recreational facilities and infrastructure through the **promotion of alternative methods (Park Equivalencies) where development** of typical facilities and infrastructure **may be limited by land constraints.**
- **An equitable citywide distribution** of and access to parks and recreation facilities.

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## Recreation Element

### A. Park and Recreation Facilities

#### *Park and Recreation Standards/*

#### *Park Categories:*

- **Open Space** – city owned land, provides habitat protection and passive recreation
- **Resource-based Parks** – serves regional residents and visitor populations, located at the site of distinctive scenic, natural, historical or cultural features, provides habitat protection and passive recreation
- **Population-based Parks** – serves communities and neighborhoods with passive and active recreation. **2.8 acres/1000 population minimum standard.**
- **Equivalencies** – Non-Traditional parks that serve communities and neighborhoods with passive and active recreation where there are land constraints.



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## Recreation Element

### A. Park and Recreation Facilities

#### *Population-based Parks:*

- **Major Park**  
(20 acres, serves multiple community plan areas)
- **Community Park**  
(13 acres, serves population of 25,000, passive and active recreation)
- **Neighborhood Park**  
(3-13 acres, serves population of 5,000 within approximately 1 mile, accessible by bike and walking, passive recreation)
- **Mini Park**  
(1-3 acres, serves population within ½ mile, no on site parking, passive recreation)
- **Pocket Park**  
(Less than 1 acre, serves population within ¼ mile, passive recreation)
- **Special Activity Park**  
(Serves one or more communities, skateboard park, dog off leash or other unique uses)

#### *Facilities:*

- **Recreation Center**  
Serves population of 25,000 or within 3 miles which ever is less, Minimum 17,000 square feet for 25,000 population
- **Aquatics Complex**  
Serves population of 50,000 or within 6 miles, serves single or multiple community plan areas, minimum standard 25 meters by 25 yards swimming pool.
- **Activity Facilities**  
Sports complex, Tennis complex, Skating Rink, Senior or Teen Center



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# Recreation Element

## A. Park and Recreation Facilities

### ***General Plan Definition for ‘Useable Acres’:***

1. A graded pad not exceeding two percent rough grade, as required to provide for structured, public recreational programs of an active nature common to local parks in the City of San Diego (such as games or court games);
2. Or gently sloping land not exceeding ten percent grade for unstructured public recreational activities, such as children’s play areas, appreciation of open spaces, or a combination thereof, unconstrained by environmental restrictions that would prevent its use as a park and recreation facility, free of structures, roads or utilities, and unencumbered by easements of any kind.

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## Recreation Element

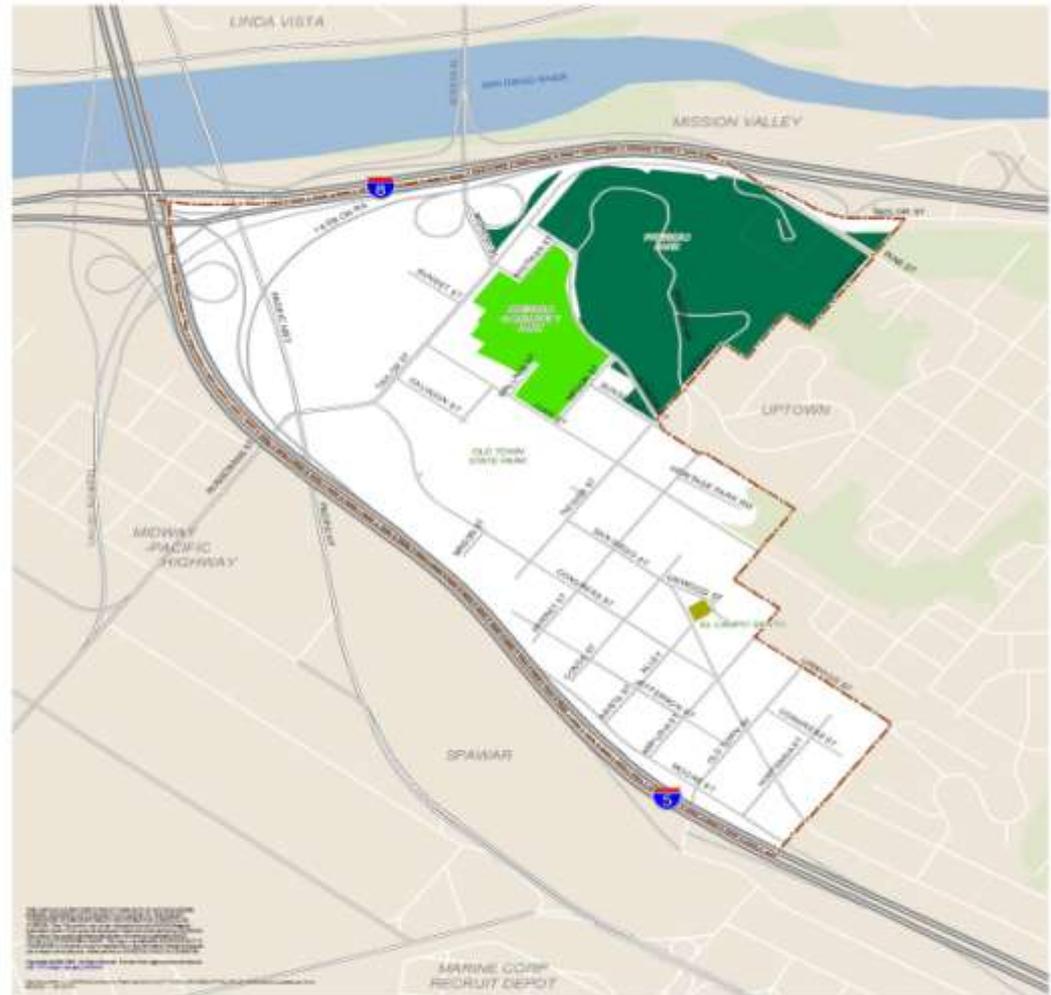
### A. Park and Recreation Facilities

Existing Population: 673 Existing Parks	Existing Useable Acres/ square feet	Useable acres
<b>Resource-based Parks:</b> Presidio Park	49.02 acres  42.51 dedicated 6.51 designated	12.27 acres, features the historic sites of Fort Stockton and the Presidio. Both sites preceded the first urban settlements of Old Town San Diego. The Serra Museum is located in this park.
<b>Population-based Parks:</b> <b>•Community Parks:</b> Presidio Community Park	11.55 acres  11.55 dedicated	.91 acres, features a baseball field, basket ball courts, picnic areas and turf. (10.64 acres leased as a golf course, lease expires in 2014).
<b>•Neighborhood Parks:</b> El Campo Santo Pocket Park	.28 acres  .28 dedicated	.28 acres, features the historic El Campo Santo Cemetery.
<b>Community Center:</b> Presidio Park Community Center	5,302 square feet	Built in 1975, features basketball courts and office space.
<b>Aquatic Complex:</b> No Aquatic Complex	None	

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OLD SAN DIEGO

February 2011



- LEGEND**
- Resource Based Park
  - Community Park
  - Neighborhood Park
  - Canyons and Open Space
  - Community Plan Boundary

Existing Parks

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## Recreation Element

### A. Park and Recreation Facilities



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## Recreation Element

### A. Park and Recreation Facilities

(Year 2030 Population-based Park Needs for 896 People)

Existing Population-based Parks and Facilities	Existing Useable Acreage/ Square Feet	Year 2030 Population needs for 896 people	Year 2030 Deficit/ Surplus
Presidio Community Park	.91 acres	2.51 acres	
El Campo Santo Pocket Park	.28 acres		
<b>Total:</b>	<b>1.19 acres</b>	<b>2.51 acres</b>	<b>1.32 acres deficit</b>
Presidio Park Recreation Center	5,302 square feet	.03% of a 17,000 square foot building = 609.28 square feet	
<u>Aquatic Complex:</u>	0	.017% of an Aquatic Complex	To be shared with adjacent community

## Recreation Element

### A. Park and Recreation Facilities

#### ***New Recreation Opportunities:***

- Land Acquisition
- Future Residential Projects
- General Plan – Non-traditional Parks/Equivalencies
  - ✓ Joint Use Facilities
  - ✓ Trails
  - ✓ Portions of Resource-based Parks
  - ✓ Privately Owned Parks
  - ✓ Non-Traditional Park Sites
    - Rooftop Parks
    - Linear Parks
    - Storm Water Facilities
  - ✓ Recreational Facility Expansion



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## Recreation Element

### B. Preservation of Parks

#### ***Goals:***

1. To preserve, protect and enhance the integrity and quality of existing parks, open space and recreation programs in Old Town.
2. To create a sustainable park and recreation system that meets the needs of Old Town residents and visitors by using 'Green' technology and sustainable practices in all new and retrofitted projects.
3. To preserve, protect and enrich the natural, cultural and historical resources that serve as recreation facilities in Old Town Community Plan Area.



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## Recreation Element

### C. Accessibility of Parks

#### **Goals:**

1. Enhance recreation facilities in Old Town by optimizing access by foot, bicycle, public transit, automobile and alternative modes of travel.
2. Design all new recreation facilities for an inter-connected park system that is integrated into and accessible to Old Town Community residents.
3. Retrofit all existing park and recreation facilities to meet the highest level of ADA to accommodate persons with disabilities.
4. Provide a balance of recreational facilities in the Old Town Community that are available for programmed and non-programmed uses.



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# Recreation Element

## D. Open Space Land/Resource-based Parks

### ***Goals:***

1. Provide preservation and management of significant natural and man-made resources at resource-based parks.
2. Protect the natural terrain and drainage systems of Resourced-based parks and open space to preserve the natural habitat and cultural resources.
3. Provide a system of pedestrian paths and bikeways linking the community parks and other parks within the community with resource based parks and open space land.



JUNIPERO  
SERRA  
MUSEUM



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## ***Next Steps:***

Public Workshop/Walk Audit

Design Charrette/Look at Park and  
Recreation Opportunities



