

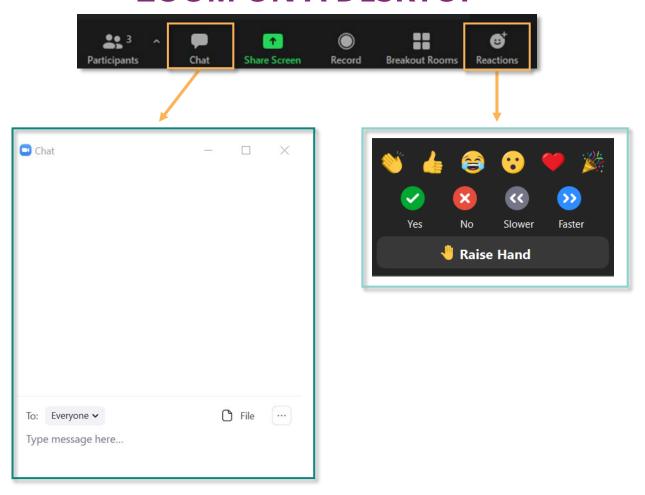




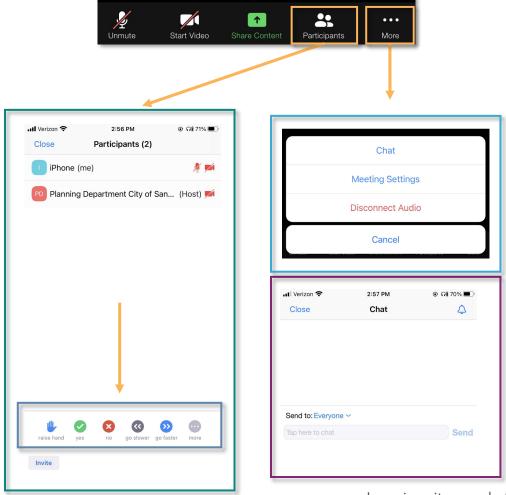


#### **ZOOM MEETING FUNCTIONS**

#### **ZOOM ON A DESKTOP**



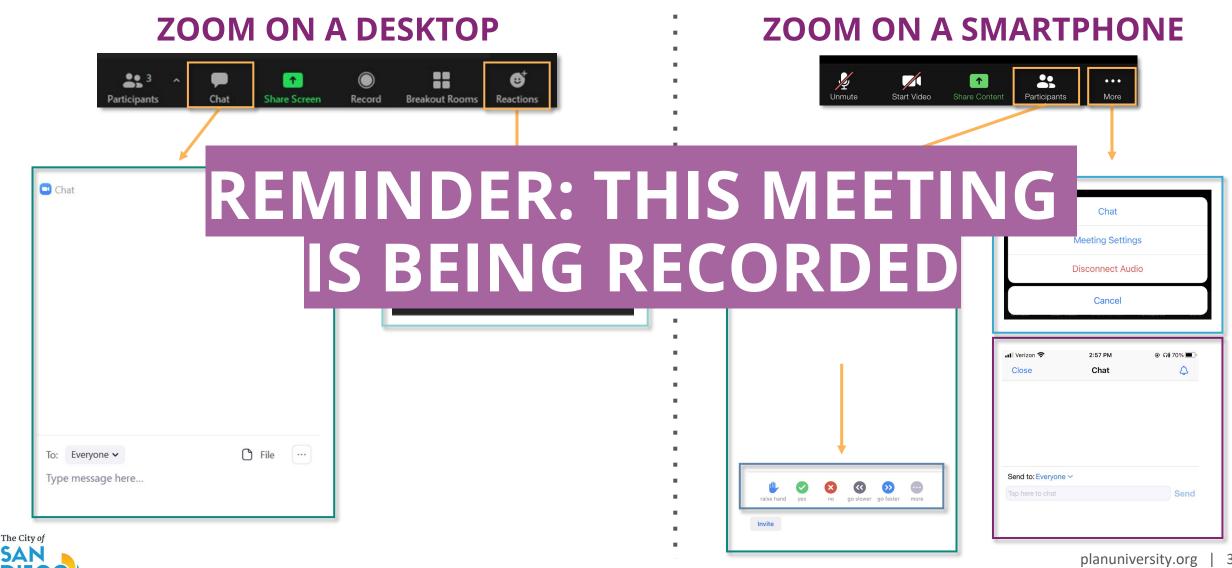
#### **ZOOM ON A SMARTPHONE**







#### **ZOOM MEETING FUNCTIONS**





5:30 CALL TO ORDER – Andy Wiese, Chair
 VIRTUAL ROLL CALL
 NON-AGENDA PUBLIC COMMENT – Two minutes per speaker

 5:45 ITEM 1 INFO ITEM – Introductions, Meeting Purpose, Schedule
 ITEM 2 INFO ITEM – Recap of Urban Design Presentation to date

 5:55 ITEM 3 INFO ITEM – TOD & Urban Design Concepts Part One

 7:30 ADJOURNMENT





#### **INTRODUCTIONS**



Katie Witherspoon

City of San Diego

Senior Planner



Rick Barrett
MIG, Inc.
Principal



Diego Velasco

Citythinkers

Principal



Steven Davidovas
MIG, Inc.
Project Associate





#### **MEETING PURPOSE & EXPECTED TAKEAWAYS**

**PURPOSE** 

To review and discuss initial urban design concepts

**DISCUSSION** 

A discussion on the key elements of good urban design and transit oriented development

**TAKEAWAYS** 

The Project Team will take the feedback heard during tonight's discussion and develop further concepts for next month's meeting

WHAT'S NEXT?

Next month will be part two of the urban design concept series. We will keep building towards the Online Community Engagement Tool





#### **UNIVERSITY CPUS SCHEDULE**



#### **Mobility**

Review mobility concepts

Introduce draft goals

Review existing & proposed policies

# **Urban Design Concepts #1**

Presentation & Discussion

# Urban Design Concepts #2 (Pre-OCET)

Presentation & Discussion

#### **Urban Design #3**

#### & Land Use

Presentation & Discussion

Introduce draft goals

#### **Parks & Recreation**

Introduce draft goals and concepts

Review existing & proposed policies

OCET May - June Public Workshop June





#### WHAT THE COMMUNITY PLAN DOES DO

- It provides community-specific **goals**, tailored **policies**, and a long-range physical development guide for City staff, decisionmakers, property owners, and citizens engaged in community development.
- It establishes goals and policies to address land use, conservation, mobility, urban design, open space, and public facilities.
- As a component of the City of San Diego's General Plan, it is a longterm blueprint for the future and provides location-based **goals**, policies, and recommendations.





### WHAT THE COMMUNITY PLAN DOES NOT DO

- It does not mandate growth. The community plan provides options and opportunities for new housing and employment. It does not require property owners to redevelop or mandate that development will happen.
- It is not a maintenance document. The community plan is a long-range policy and regulatory document that identifies future infrastructure needs. It is not a plan to address the deferred maintenance of existing infrastructure.
- It does not approve specific projects. The community plan establishes policy and regulatory direction—all future projects will still go through an approval process.











- A. Recap of January and April 2020 Meetings (Urban Design)
- **B.** Urban Design Concepts in University











# Shaping Places

# **Embracing Streets**

Human Comfort

# **Understanding Context**

# Making Connections





# **Urban Design Opportunities**

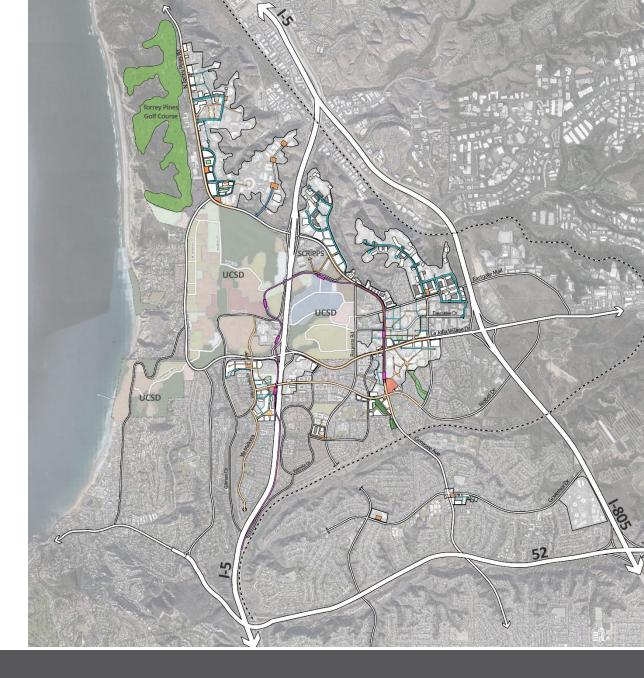
What is an Urban Design Framework for University?





### **Urban Design Framework**

- Focus Area 1: N. Torrey Pines **Employment Cluster**
- Focus Area 2: Campus Point & Towne Centre Dr. Employment Cluster
- Focus Area 3: UTC Mall Area
- Focus Area 4: La Jolla Village Square Area
- Focus Area 5: Governor Dr.





## **Urban Design Concepts**

What are some Design Concepts?



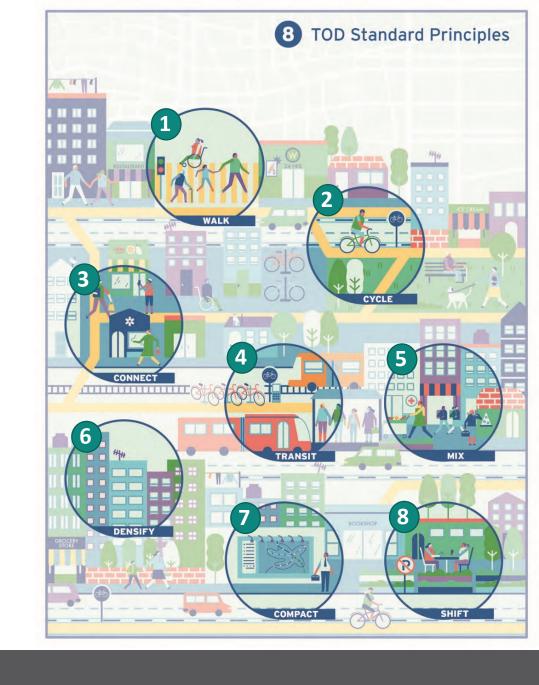


# **TOD Principles**

### **Defining Characteristics**

- 15 Minute Community
- Mix of Uses
- Network of Public Spaces
- Last Mile Connectivity
- Mobility Hubs

Source: ITDP: TOD Standard, 2017 https://www.itdp.org/publications/







People - who is coming and going?



**Activities - what are they doing** and what do they need?



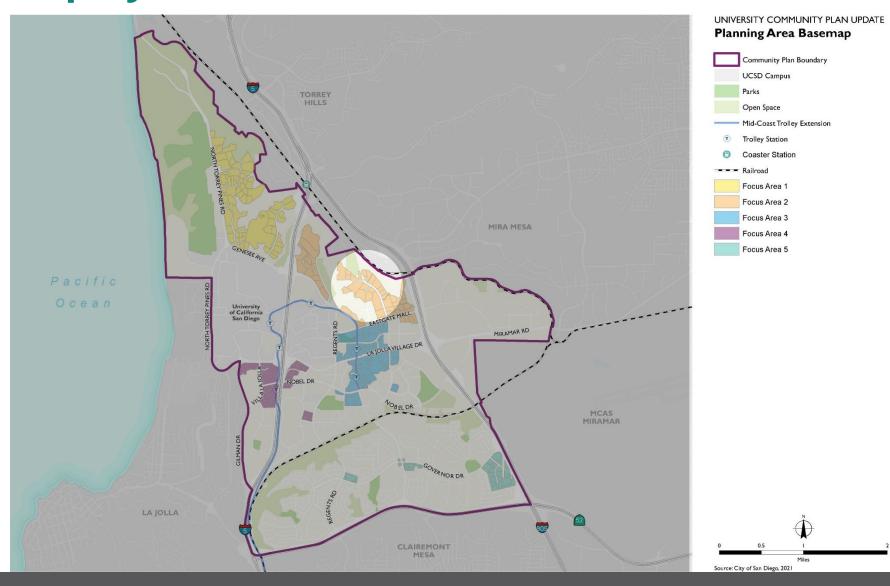
**Connections -** how do they get to where they want to go?



Places - how do we orient development so it shapes places people want to visit?



# **Employment Cluster**



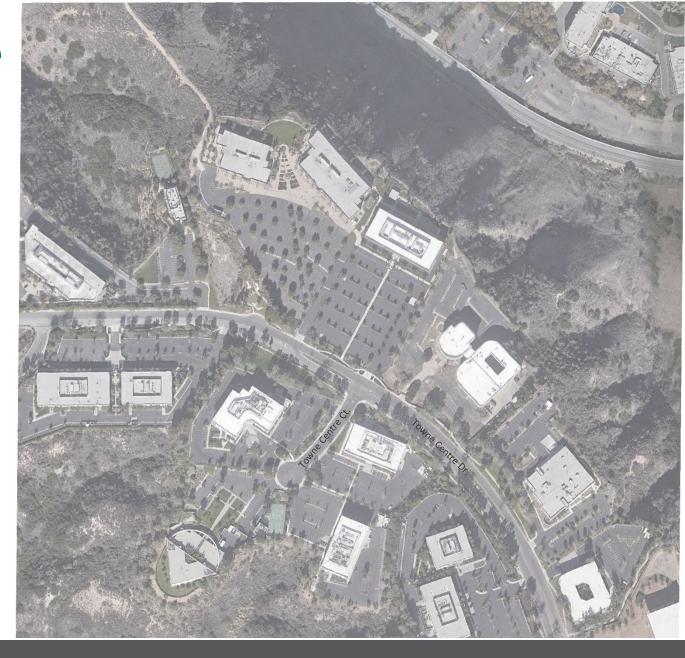




### **Towne Centre Drive**









- Cluster Development and Focus it on Towne **Centre Drive**
- Activate the Entrances to each Cluster with a Small Plaza and "Micro" Mobility Hub
- **Maintain Some Surface Parking Lots but Design Quality Outdoor Spaces between Lots and Buildings**
- Connect to the Natural Landscape with a Perimeter Network of Continuous Trails and **Paths**





- Cluster Development and Focus it on Towne **Centre Drive**
- Activate the Entrances to each Cluster with a Small Plaza and "Micro" Mobility Hub
- **Maintain Some Surface Parking Lots but Design Quality Outdoor Spaces between Lots and Buildings**
- Connect to the Natural Landscape with a Perimeter Network of Continuous Trails and **Paths**





- **Cluster Development and Focus it on Towne Centre Drive**
- Activate the Entrances to each Cluster with a Small Plaza and "Micro" Mobility Hub
- **Maintain Some Surface Parking Lots but Design Quality Outdoor Spaces between Lots and Buildings**
- Connect to the Natural Landscape with a Perimeter Network of Continuous Trails and **Paths**





- **Cluster Development and Focus it on Towne Centre Drive**
- Activate the Entrances to each Cluster with a Small Plaza and "Micro" Mobility Hub
- **Maintain Some Surface Parking Lots but Design Quality Outdoor Spaces between Lots and Buildings**
- Connect to the Natural Landscape with a Perimeter Network of Continuous Trails and **Paths**

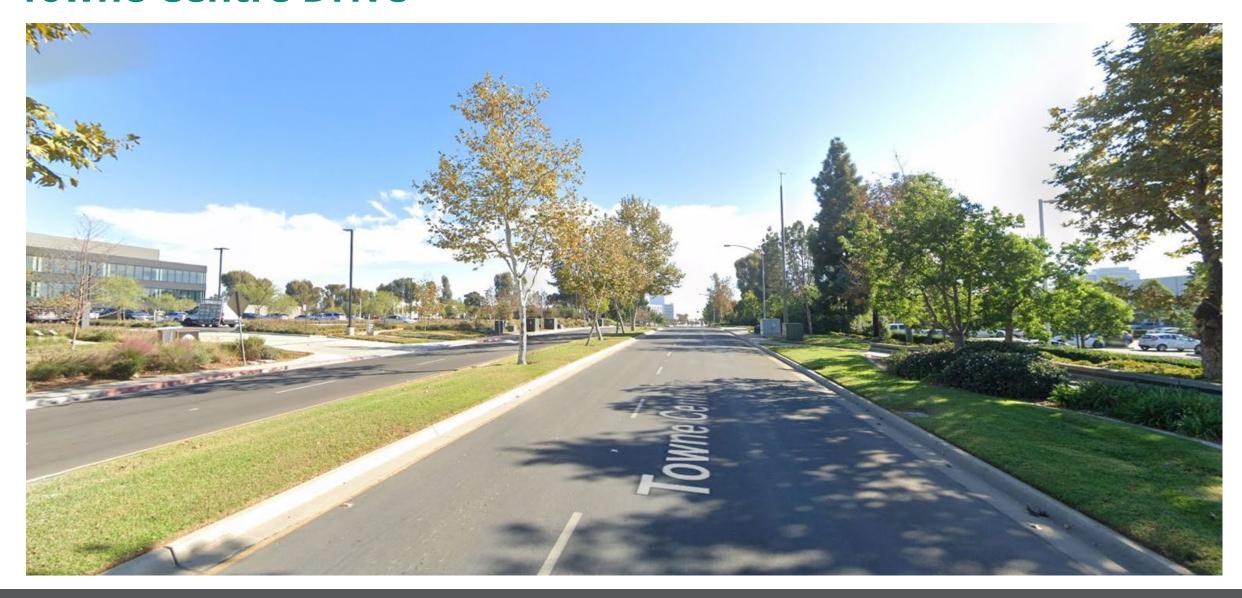




- **Cluster Development and Focus it on Towne Centre Drive**
- Activate the Entrances to each Cluster with a Small Plaza and "Micro" Mobility Hub
- **Maintain Some Surface Parking Lots but Design Quality Outdoor Spaces between Lots and Buildings**
- Connect to the Natural Landscape with a Perimeter Network of Continuous Trails and **Paths**



### **Towne Centre Drive**









#### **Key Questions:**

**People -** who is coming and going?

**Activities -** what are they doing and what do they need?

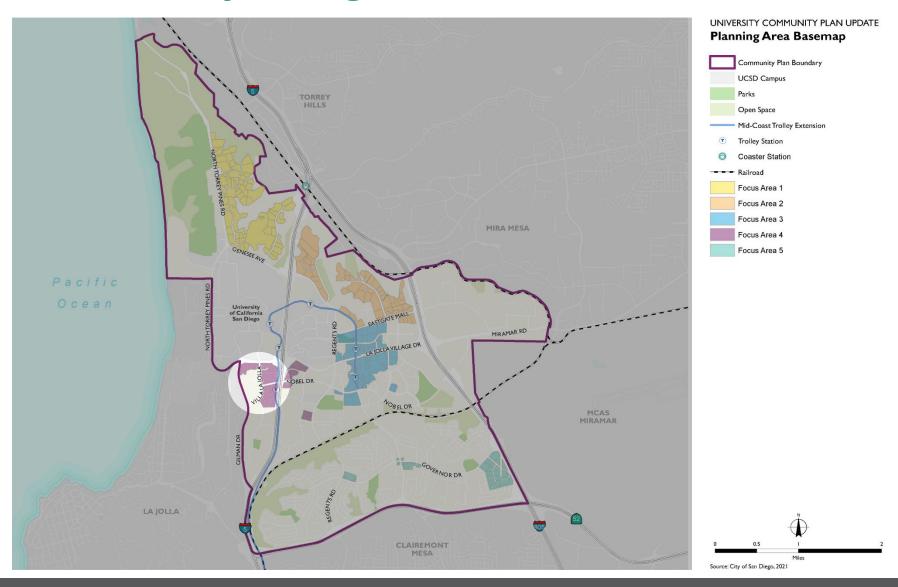
**Connections -** how do they get to where they want to go?

Places - how do we orient development so it shapes places people want to visit?





## **Community Village**





# La Jolla Village Square



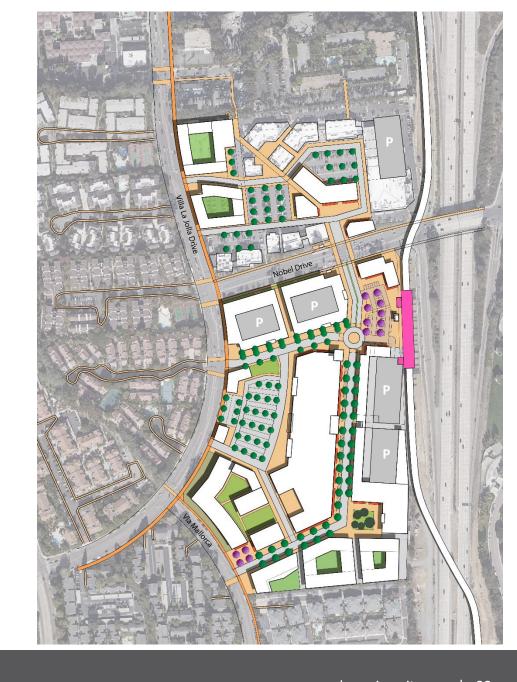








- **Build Up the Street Edge on Nobel Drive**
- Establish a "Main Street" that Runs North-South Across the Center
- **Locate Housing Near Existing** Residential
- Use Parking as a Buffer to the Freeway
- Wrap Parking Structures
- **Provide Community Gathering Spaces, Large and Small**
- Activate the Transit Station with a Plaza and Mobility Hub



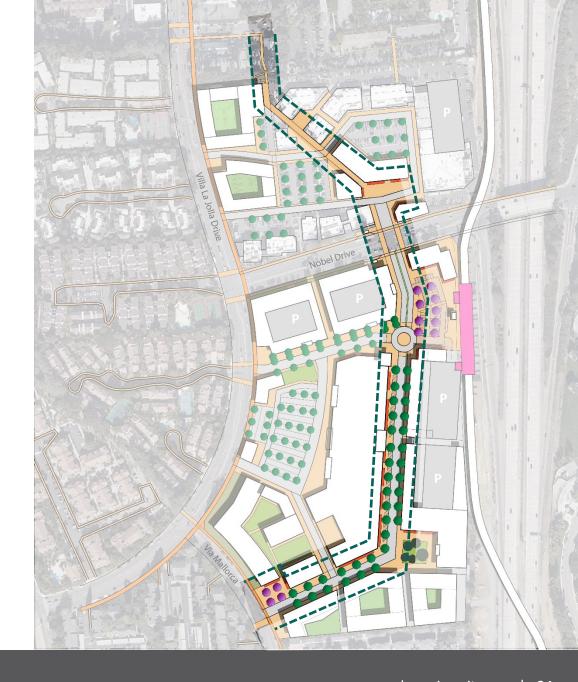


- **Build Up the Street Edge on Nobel Drive**
- Establish a "Main Street" that Runs North-South Across the Center
- **Locate Housing Near Existing** Residential
- Use Parking as a Buffer to the Freeway
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- **Activate the Transit Station with a Plaza** and Mobility Hub





- **Build Up the Street Edge on Nobel Drive**
- Establish a "Main Street" that Runs North-South Across the Center
- **Locate Housing Near Existing** Residential
- Use Parking as a Buffer to the Freeway
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- **Activate the Transit Station with a Plaza** and Mobility Hub



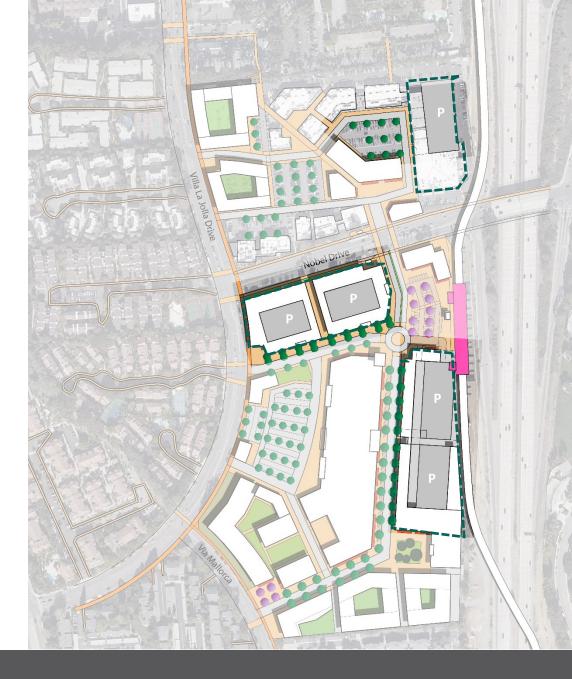


- **Build Up the Street Edge on Nobel Drive**
- Establish a "Main Street" that Runs North-South Across the Center
- **Locate Housing Near Existing** Residential
- Use Parking as a Buffer to the Freeway
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- **Activate the Transit Station with a Plaza** and Mobility Hub





- **Build Up the Street Edge on Nobel Drive**
- Establish a "Main Street" that Runs North-South Across the Center
- **Locate Housing Near Existing** Residential
- Use Parking as a Buffer to the Freeway
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- **Activate the Transit Station with a Plaza** and Mobility Hub





- Build Up the Street Edge on Nobel Drive
- Establish a "Main Street" that Runs North-South Across the Center
- Locate Housing Near Existing Residential
- Use Parking as a Buffer to the Freeway
- Wrap Parking Structures
- Provide Community Gathering Spaces, Large and Small
- Activate the Transit Station with a Plaza and Mobility Hub





- **Build Up the Street Edge on Nobel Drive**
- Establish a "Main Street" that Runs North-South Across the Center
- **Locate Housing Near Existing** Residential
- Use Parking as a Buffer to the Freeway
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- Activate the Transit Station with a Plaza and Mobility Hub





# La Jolla Village Square Concept

#### **Connected and Attractive Public Spaces**



Example of a Retail and Mixed-Use Plaza



# Nobel Drive at La Jolla Village Square





# **Nobel Drive Concept**



# **Nobel Drive Concept**







#### **Key Questions**

**People -** who is coming and going?

**Activities -** what are they doing and what do they need?

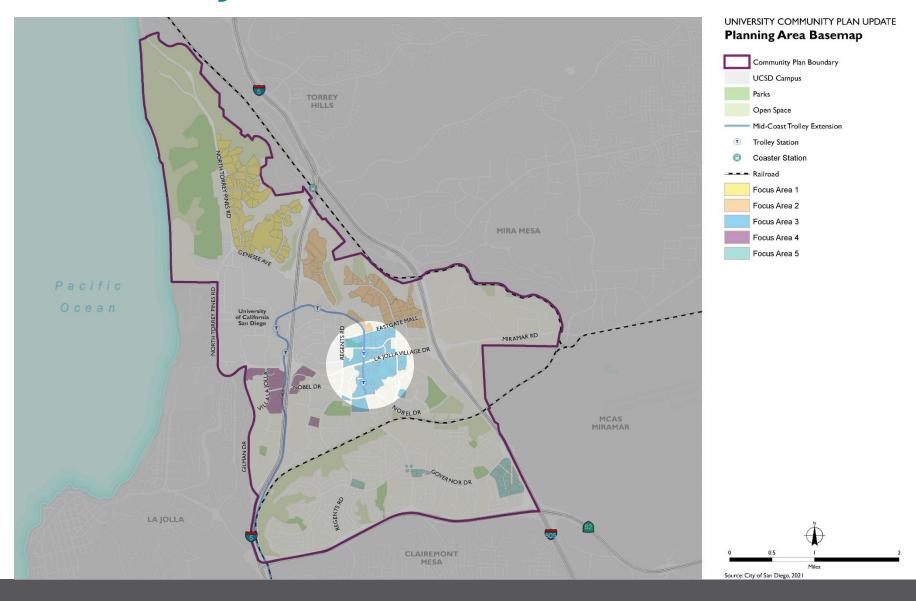
**Connections -** how do they get to where they want to go?

Places - how do we orient development so it shapes places people want to visit?





# **Community Core**

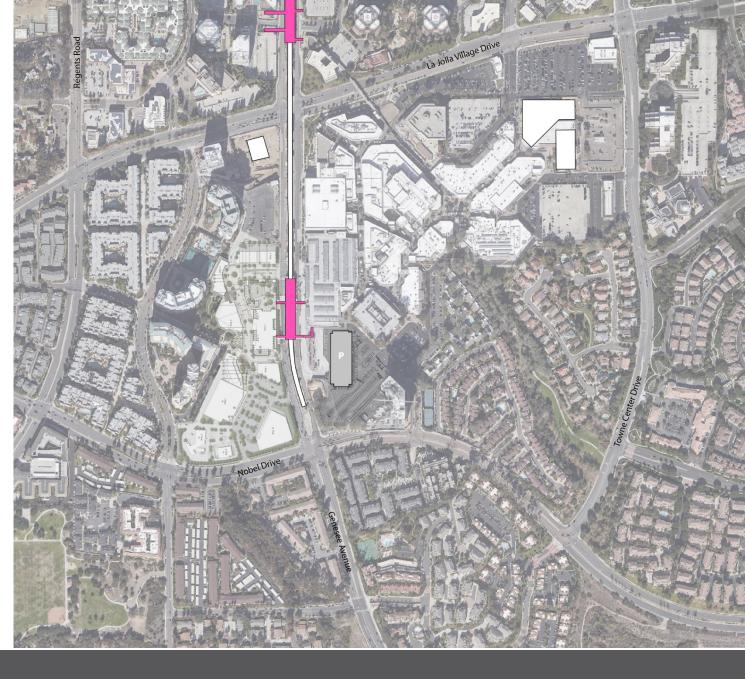




## **UTC Station**



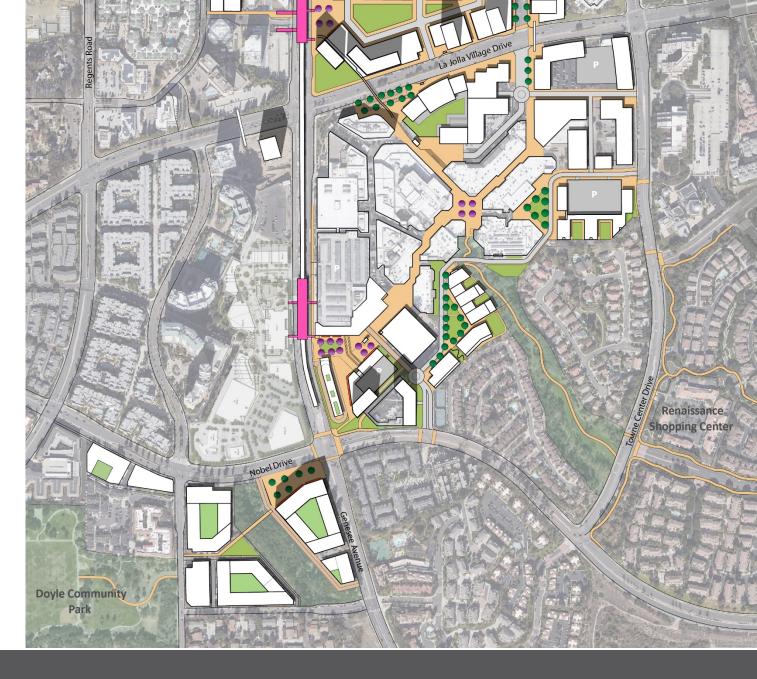






# **UTC Station** Concept

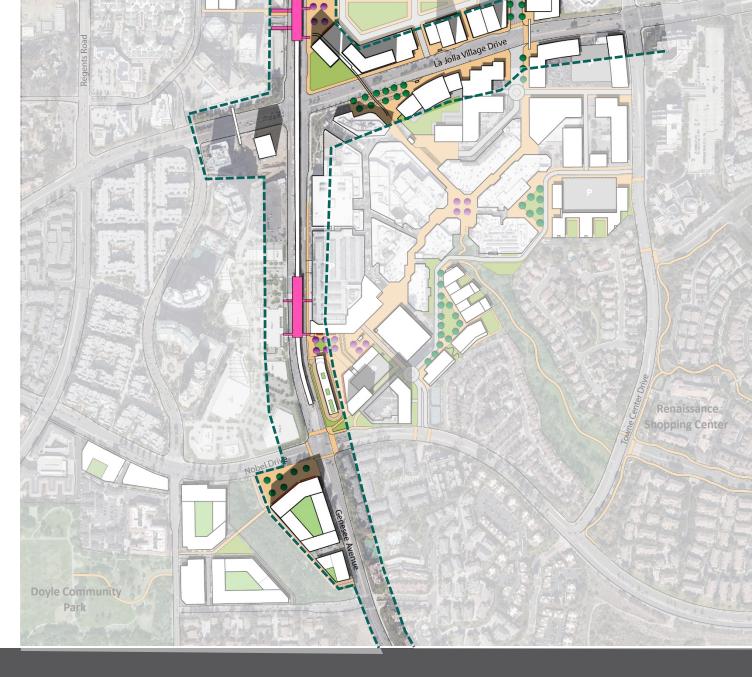
- Build Up the Street Edge on La Jolla Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs **Diagonally North-South Across the Center**
- **Locate Housing Near Existing Residential**
- Wrap Parking Structures
- **Provide Community Gathering Spaces, Large and Small**
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- Establish a Local Circulation "Loop"





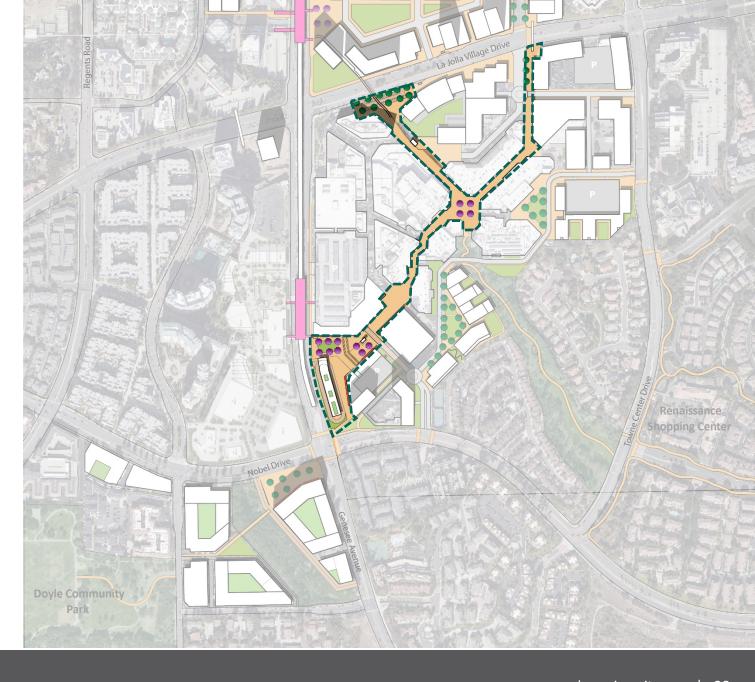


- Build Up the Street Edge on La Jolla Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs Diagonally North-South Across the Center
- Locate Housing Near Existing Residential
- Wrap Parking Structures
- Provide Community Gathering Spaces, Large and Small
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- Establish a Local Circulation "Loop"



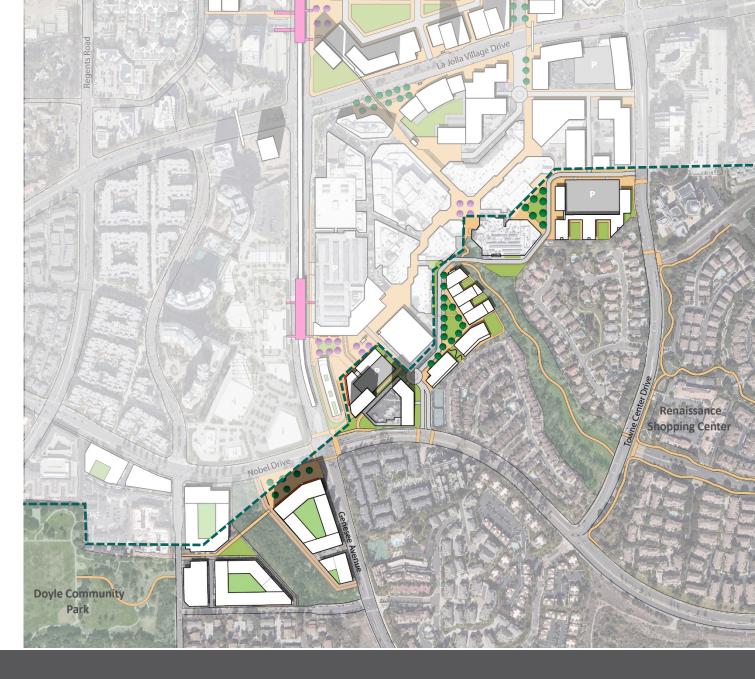


- **Build Up the Street Edge on La Jolla** Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs **Diagonally North-South Across the Center**
- **Locate Housing Near Existing Residential**
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- **Establish a Local Circulation "Loop"**



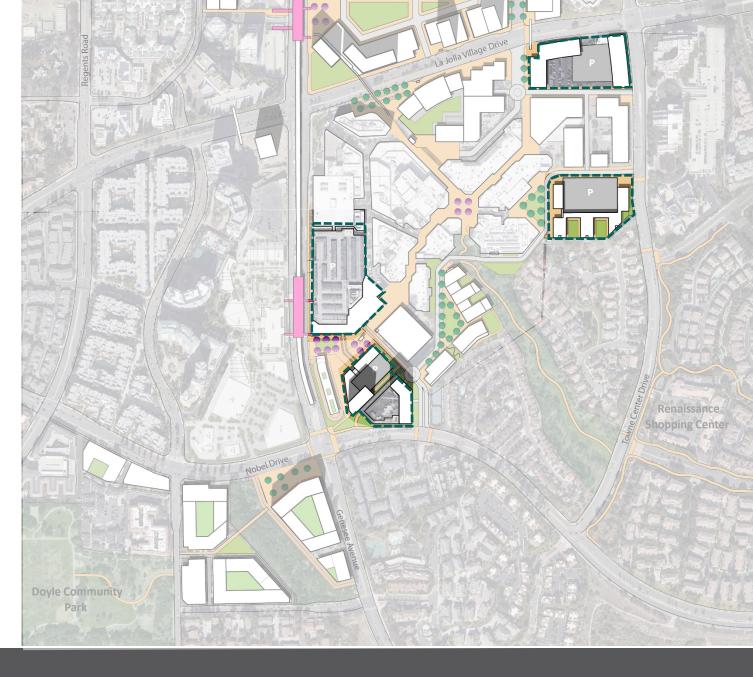


- **Build Up the Street Edge on La Jolla** Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs **Diagonally North-South Across the Center**
- **Locate Housing Near Existing Residential**
- **Wrap Parking Structures**
- **Provide Community Gathering Spaces, Large and Small**
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- **Establish a Local Circulation "Loop"**



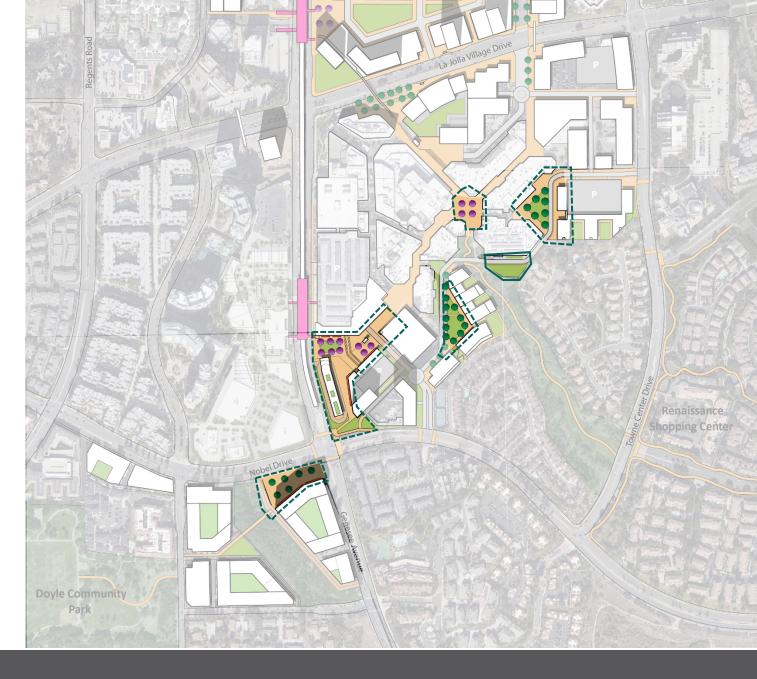


- Build Up the Street Edge on La Jolla Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs Diagonally North-South Across the Center
- Locate Housing Near Existing Residential
- Wrap Parking Structures
- Provide Community Gathering Spaces, Large and Small
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- Establish a Local Circulation "Loop"



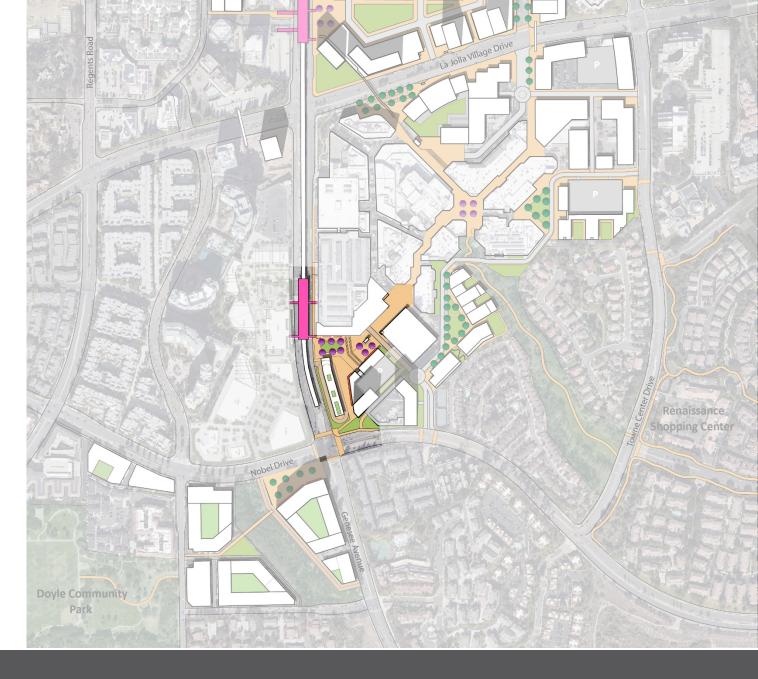


- Build Up the Street Edge on La Jolla Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs Diagonally North-South Across the Center
- Locate Housing Near Existing Residential
- Wrap Parking Structures
- Provide Community Gathering Spaces, Large and Small
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- Establish a Local Circulation "Loop"



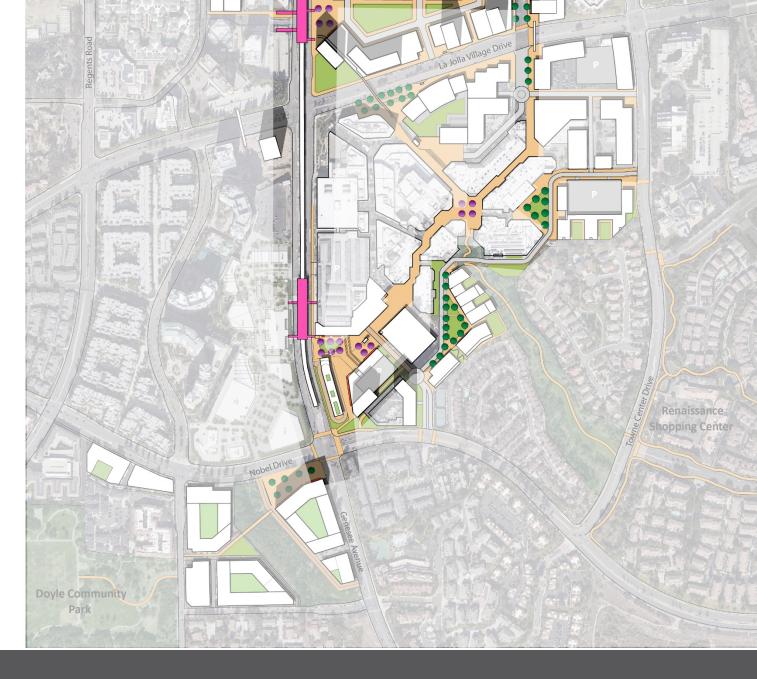


- Build Up the Street Edge on La Jolla Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs Diagonally North-South Across the Center
- Locate Housing Near Existing Residential
- Wrap Parking Structures
- Provide Community Gathering Spaces, Large and Small
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- Establish a Local Circulation "Loop"



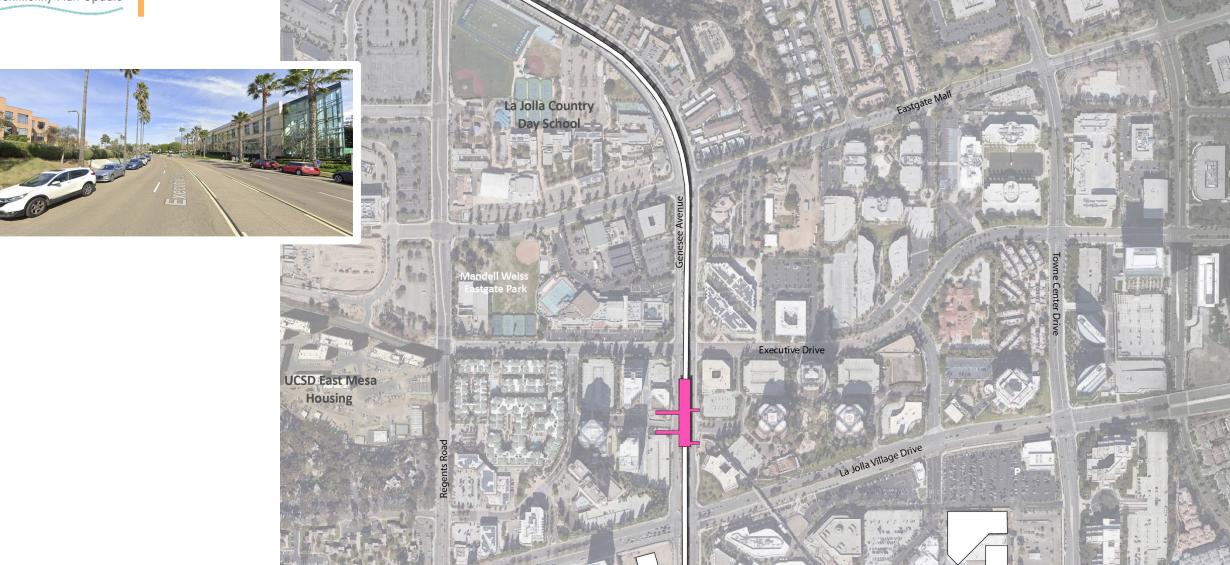


- Build Up the Street Edge on La Jolla Village Dr. & Genesee Ave.
- Reinforce a Mall Promenade that Runs Diagonally North-South Across the Center
- Locate Housing Near Existing Residential
- Wrap Parking Structures
- Provide Community Gathering Spaces, Large and Small
- Activate the Transit Station with a Plaza and Mobility Hub that Opens to the Mall
- Establish a Local Circulation "Loop"





## **Executive Dr. Station**



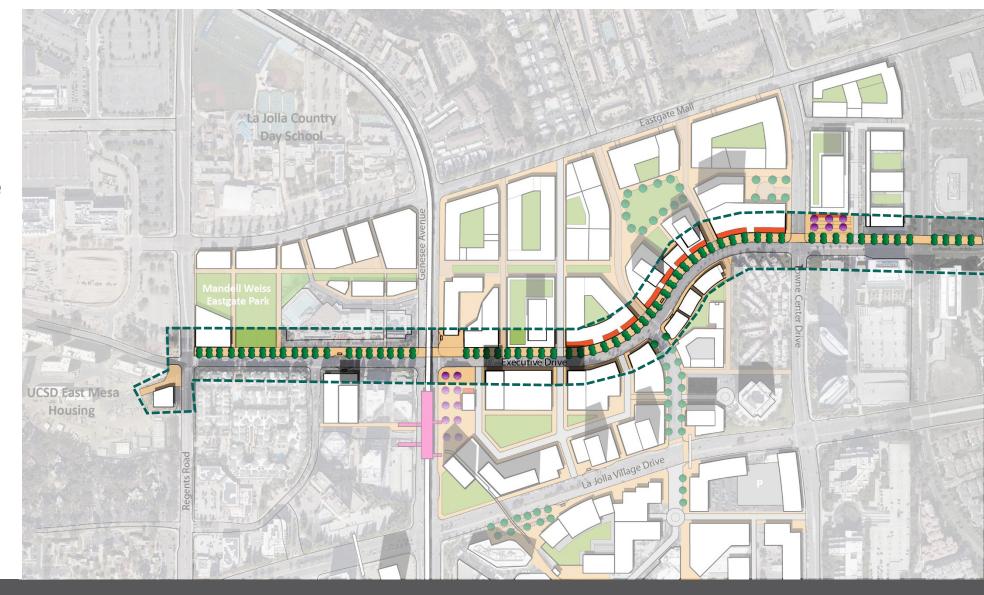


- Build Up the Street Edge on Executive Dr.
- Establish a Promenade on Executive Dr.
- Break Down Superblock
- Provide Community
   Gathering Spaces, Large
   and Small internal to
   the Blocks
- Activate the Transit
   Station with a Plaza and
   Mobility Hub that
   Orients to Executive Dr.





- Build Up the Street Edge on Executive Dr.
- Establish a Promenade on Executive Dr.
- Break Down Superblock
- Provide Community Gathering Spaces, Large and Small internal to the Blocks
- Activate the Transit
   Station with a Plaza and Mobility Hub that
   Orients to Executive Dr.





- Build Up the Street Edge on Executive Dr.
- Establish a Promenade on Executive Dr.
- Break Down Superblock
- Provide Community Gathering Spaces, Large and Small internal to the Blocks
- Activate the Transit
   Station with a Plaza and
   Mobility Hub that
   Orients to Executive Dr.





- Build Up the Street Edge on Executive Dr.
- Establish a Promenade on Executive Dr.
- Break Down Superblock
- Provide Community Gathering Spaces, Large and Small internal to the Blocks



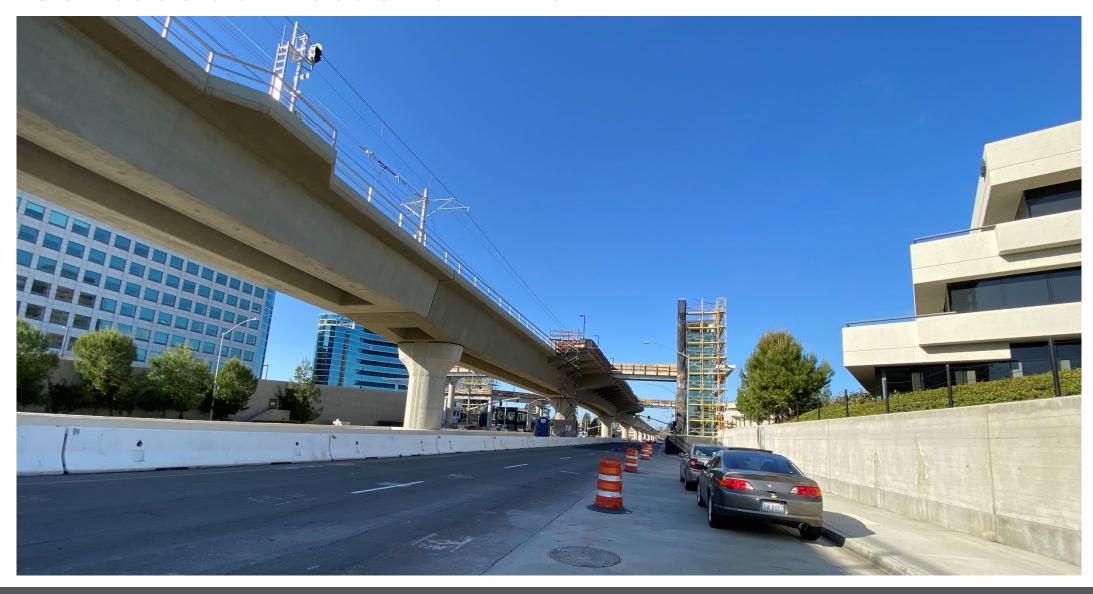


- Build Up the Street Edge on Executive Dr.
- Establish a Promenade on Executive Dr.
- Break Down Superblock
- Provide Community Gathering Spaces, Large and Small internal to the Blocks
- Activate the Transit
   Station with a Plaza and
   Mobility Hub that
   Orients to Executive Dr.





## **Genesee at Executive Drive**





# **Executive Drive Station Area Concept**





**Executive Drive Station Plaza Concept** 





## **Executive Drive**





















# **Community Core**

#### **Key Questions**

**People -** who is coming and going?

**Activities -** what are they doing and what do they need?

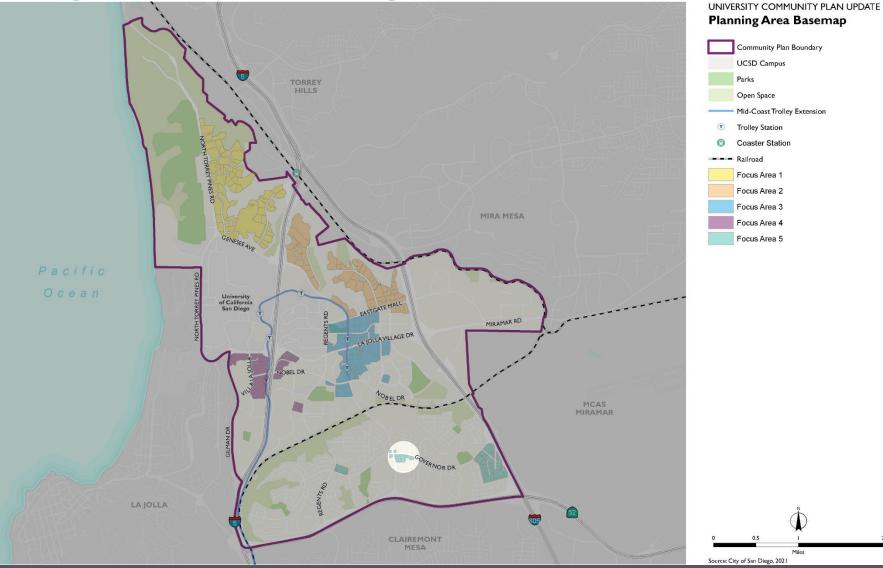
**Connections -** how do they get to where they want to go?

Places - how do we orient development so it shapes places people want to visit?





**Neighborhood Village** 





# **Governor Drive | University Square**











## **Governor Drive Concept**

- **Build Up the Street Edge**
- Establish a "Main Street" that Runs East-West Across the Center and to the Library
- **Locate Housing Near Existing Residential** in Mixed-Use Buildings
- **Internalize Parking**
- **Provide Seating Areas Next to Retail**
- Activate the Transit Stop with a Plaza and "Micro" Mobility Hub



## **Governor Drive**





# **Governor Drive | University Square Concept**







## **Governor Drive Concept**

### **Key Questions**

**People -** who is coming and going?

**Activities -** what are they doing and what do they need?

**Connections -** how do they get to where they want to go?

Places - how do we orient development so it shapes places people want to visit?





## **Next Steps**

- April Meeting Urban Design Concepts #2
- May Meeting Urban Design Concepts #3 & Goals
- Online Engagement